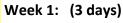
upper Key Stage 2 — Africa Pt 1. Summer 1st 2025











Week 3:



Week 4: SATs





Week 5:





Week 6:





Session 1: Immersion Day: African Art

Monday 17th April

LO: I am learning to create a piece of art which represents African safari animals.



Session 2: Science: Adaptation

LO: I am learning to use existing knowledge to answer questions.

Children will carry out three different investigations using their knowledge from previous learning.



Session 3: History: Nelson Mandela

LO: I am learning to develop a timeline using an appropriate scale

Children to create timelines depicting the events of the South African Apartheid.



Session 4: History: Apartheid

LO: I am learning to describe the main changes within a period of history

Children will learn about life during Apartheid and how it changed after Nelson Mandela was voted President.



Session 5: Science Adaptation to Evolution

LO: I am learning to recognise how adaptation can lead to evolution

Children will be finding out how adaptation and evolution are linked to each other.



Session 6: History: Nelson Mandela

LO: I am learning to discuss a significant person from history

Create to use their Chromebooks to research and create a double page spread about Nelson Mandela.



Session 7: Geography: Location Africa

LO: I am learning to locate and label different countries/continents in the Southern hemisphere.

Children to use an atlas to develop understanding of the continent of Africa and its physical features.



Session 8: Science: Plant Adaptations

LO: I am learning to identify how plants are adapted to suit their environment.

Children will create an experiment to discover how a cacti's adaptations help it to survive in the desert.



Session 9: Geography: Amazing Africa

LO: I can learning to locate the key physical and human features of Africa.

Children to research and then present to the class information on a physical feature of Africa.



Session 10: Geography: Settlements

LO: I am learning to Research and discuss how geographical features coasts can impact human settlements

Children will learn about different settlement types.



Session 11: Science: Animal Adaptations

LO: I am learning to identify how animals are adapted to suit their environment

Children will label the different features that allow a camel to thrive in the desert.



Session 12: Geography: The Nile

LO: I am learning to use the language of rivers e.g. erosion, deposition, transportation

Children to learn about the Nile, its delta and its use for transportation.



Session 13: Art: Sketching Skill Session 14: Science - Questions of Session 15: Art: African Animal Sketch Enquiry LO: I am learning to combine different LO: I am learning to use line, tone and shading pressures and shading techniques to create to accurately represent an African mammal LO: I am learning to ask and answer scientific varied effects Using charcoal and art Children to learn Children will be researching pencils to develop drawing how to use the and tonal shading skills an animal. They will create differing art effects when looking at African presentations about its adapto create light, shade animals. tations. and realism. Session 16: Art: African Animal Sketch **Session 17: Science - Reporting Amazing Artist Day:** Pt2. LO: I am learning to report my findings Banksy LO: I am learning to use line, tone and shading to accurately represent an African mammal Children will show their presentations to the class. They will explain their research and show Using charcoal and art pencils their work. to develop drawing and tonal shading skills when looking at African animals. **Purple Mash** R.E: Year 5: 5.5: Modelling Year 5 and 6 Buddhism Year 6: 6.5: Text Adventures Nuvo Doods How does the Triple Refuge help Buddhists in their journey through French: Year 5: Regular Verbs R.H.S.E: Year 6: Healthy Lifestyles 1Decision: Year 5: Athletics Year 5: Enterprise Adults' and children's Handball views Year 6: Swimming (Chestnut) First Aid Dance (Cedar) Netball Year 6: British Values