# upper Key Stage 2— The Victorians pt. 2. Summer 2nd

























## Session 1: Victorian Britain

LO: I am learning to describe life in Victorian Britain.

Children to use Now Press Play to discover life as a Victorian child.



SKILL

## Session 2: Science: Electricity

LO: I am learning to use recognised symbols when representing a simple circuit in a diagram.

Children learning about circuit symbols and using the symbols in their own diagrams.





about the past.

Children to read the different sources about Victorian crime and answer the given questions.



## Session 4: Geography: Burgess Model.

LO: I am learning to discuss land use and draw conclusions about the reasons for this based on the human inhabitants and changing needs.

Session 7: Geography: Fieldwork

LO: I am learning to undertake a survey in the local

Children making a 3D Burgess Model.

area.



LO: I am learning to associate the brightness of a lamp with the number and voltage of cells used in the circuit.

Children investigating the brightness of lamps used in different circuits.



## Session 6: Geography. Model Villages.

LO: I am learning to ask and answer geographical questions to unpick why human geography may have changed over time.

Children looking at Model Villages of Port Sunlight and

Bourneville village.



## **Session 8: Science Electricity**

LO: I am learning to associate the volume of a buzzer with the number and voltage of cells used in the circuit.

Children investigating the volume of a buzzer which can be inserted into a circuit.



#### Session 9: Geography: Fieldwork analysis.

LO: I am learning to Undertake a survey in the local area or on a visit - drawing comparisons. LO: I am learning to select a method to present the differences in transport in the area today

Children presenting the data found from the Fieldwork.



## Session 10: DT: Mechanisms

Children to plan and undertake a

different places around Brandon.

survey on the transport use at

LO:I am learning to produce step by step plans and come up with solutions to problems as they happen.

Children designing and planning their boardbased game.



LO: I am learning to compare and give reasons for variations in how components function.

Children to investigate how different components in a circuit function giving reasons for these variations.



## Session 12: DT: Mechanisms

LO: I am learning to use methods of working which are precise so that products have a high quality finish.

Children making their boardbased games.





